



STATE OF HAWAII
DEPARTMENT OF ACCOUNTING
AND GENERAL SERVICES
P.O. BOX 119
HONOLULU, HAWAII 96810-0119

Building Code Council
Meeting

Tuesday, April 13, 2010
9:00 a.m.

Department of Accounting and General Services
Comptroller's Conference Room 410
Kalanimoku Building
1151 Punchbowl Street
Honolulu, Hawaii 96813

AGENDA

1. Call to Order
2. Review and approval of minutes from the March 9, 2010 meeting
3. Public comments
4. Presentation on draft administrative rules on air conditioning systems;
Department of Health
5. Discussion and decision on need to form an investigative committee for the
mechanical code
6. Reports from the investigative committees:
 - a. Investigative committee for structural provisions for the 2009 International
Building Code and International Residential Code, Gary Chock
 - b. Investigative committee for 2009 International Building Code , Residential
Code, and Existing Building Code, William Brizee
 - c. Investigative committee for the Elevator Codes, Keith Rudolph
 - d. Investigative committee on A/C ventilation, Russell Takata
 - e. Investigative committee on 2009 Uniform Plumbing Code, Gregg
Serikaku/Vernon Taa
 - f. Investigative committee on 2009 Energy Efficiency Standards, Howard Wiig
 - g. Investigative committee on 2009 State Fire Code

Building Code Council
Agenda – April 13, 2010
Page 2

- h. Investigative committee on training on the state building codes, Ann Ogata-Deal, Ralph Nagamine
 - i. Investigative committee on window exemption template, Howard Wiig
- 7. Adoption of administrative rules
 - a. Public hearing decision; State Residential Code administrative rules, Kerry Yoneshige
 - b. Governor's approval of State Building, Energy Conservation, Electrical, and Plumbing Codes
- 8. Legislative update
- 9. Validation of Code Amendment Proposal Form revision
- 10. Identifying of issues and topics for Council discussion and decision-making that should be placed on the Council's future agenda
- 11. Action Items for Next Meeting
- 12. Next meeting date
- 13. Adjournment