

## STATE OF HAWAII CAMPAIGN SPENDING COMMISSION

235 S. Beretania Street, Room 300 Honolulu, Hawaii 96813 Phone: (808) 586-0285/Fax: (808) 586-0288 www.hawaii.gov/campaign

## NOTICE OF INTENT TO HOLD A FUNDRAISER

Under Hawaii Revised Statutes §11-342, no fundraiser shall be held unless a notice of intent to hold the fundraiser is filed with the Campaign Spending Commission ("Commission") for any function held for the benefit of a candidate, candidate committee, or noncandidate committee that is intended or designed, directly or indirectly, to raise contributions for which any price is charged or any contribution is suggested for attending the function. **The <u>person in charge</u> of the fundraiser shall file the notice with the Commission prior to the fundraiser**.

The following information must be provided:

Candidate Name:	Noncandidate Committee Name:
Angus L.K. McKelvey	
Office Sought: State Senate	
District/County (if applicable):6 /	

Person in Charge of Fundraiser: Angus McKelvey		
Address of Person in Charge: PO BOX 847, Lahaina, HI 96767		
Date of Fundraiser:Time of Fundraiser:	1700 - 1900	
Place of Fundraiser (i.e., Venue name and address): Box Jelly at the Ward Center		
1200 Ala Moana Blvd., 2nd Floor, Honolulu, HI 96814		
Price or Suggested Contribution Per Person (if any): \$ \$250, \$500, \$1000, \$	\$2,000	

## WARNING

The Commission's office is open Monday through Friday from 7:45 a.m. through 4:30 p.m. except on State Holidays. If a notice is submitted to our office on the same day the event is scheduled, we must receive the notice prior to the <u>fundraiser's start time and before our office closes for the day</u>. Failure to comply with this requirement will result in a fine.

Notices for fundraisers held on Saturday, Sunday or State Holidays must be submitted to our office before 4:30 p.m. on the last business day prior to the Saturday, Sunday, or State Holiday.

I hereby certify that the information on this notice is true and accurate:

07/25/2023

Signature of Person in Charge